

Fluctuations and relaxation **in gravitational Systems (and plasmas)**

Amr El-Zant

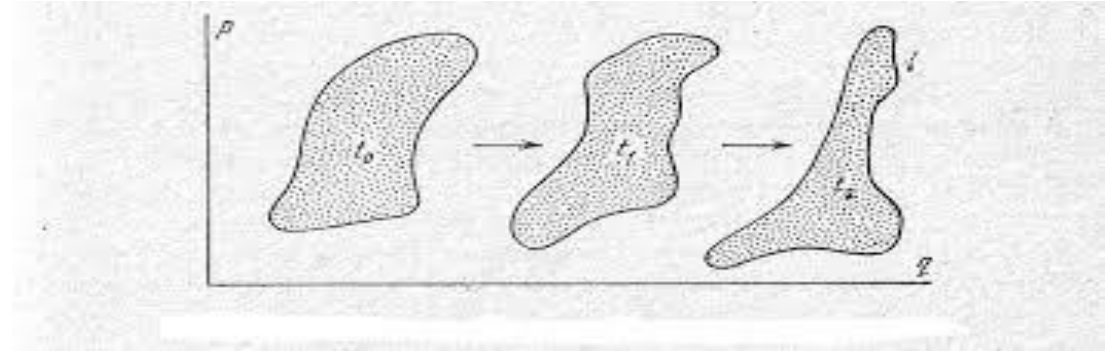
Centre for Theoretical Physics

The British University in Egypt

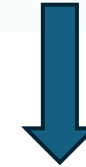
Collisionless System

Conserves 6-d phase space density

$$\frac{df}{dt} = 0$$



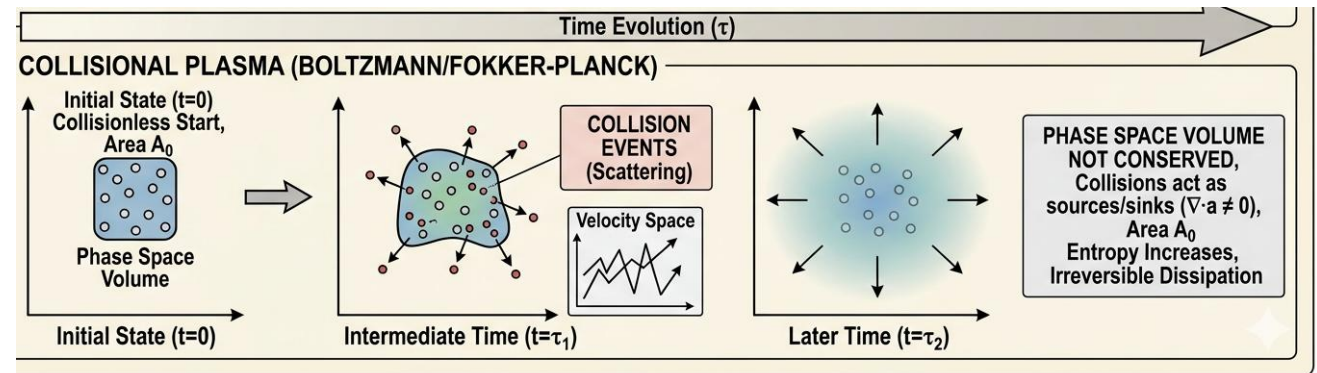
$$\frac{\partial f}{\partial t} + \mathbf{v} \cdot \nabla f + \dot{\mathbf{v}} \cdot \frac{\partial f}{\partial \mathbf{v}} = 0$$



Determined by **mean field**

Collisional

$$\frac{df}{dt} = \left[\frac{\partial f}{\partial t} \right]_{coll}$$



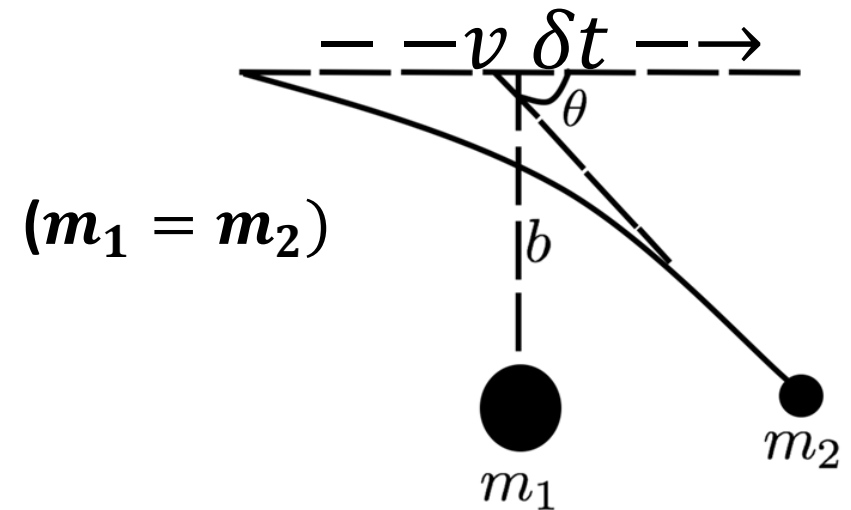
Collision can be Coulomb/Grav encounter

- A 'test' star approaches a 'field' star.
- An 'encounter' ($\theta < 90$ deg) with impact parameter b

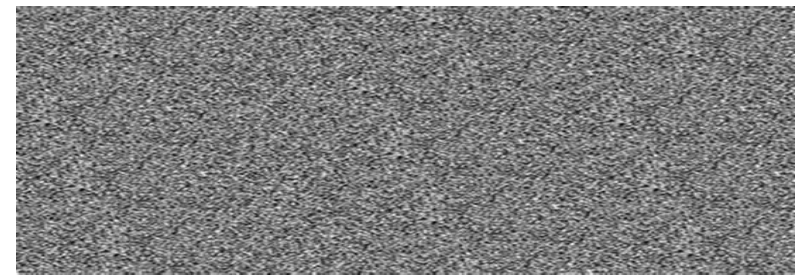
takes place over **timescale** $\delta t \sim 2 \frac{b}{v}$

- During which the normal **force** $\sim Gm/b^2$

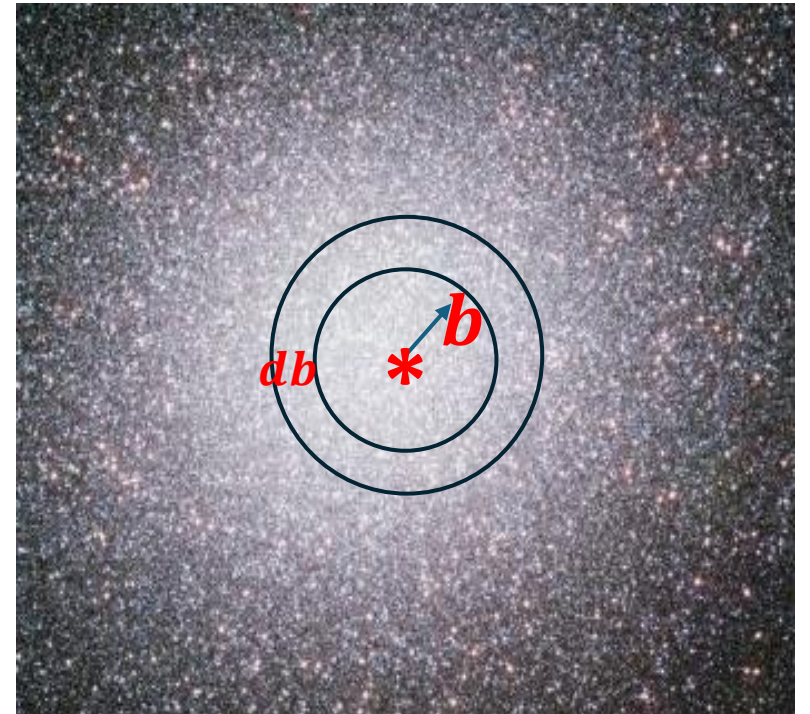
- So that $\delta v \sim 2 \frac{Gm}{b^2} \frac{b}{v} = \frac{2Gm}{bv}$



Many random encounters



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Number of encounters /unit time with

impact parameters $b, b + db$

is $n v 2\pi b db$

The net $\Sigma \delta v = 0$

- **Change in squared velocity** after many encounter → in **Diffusion Limit**

$$\Sigma(\delta v)^2 = \langle (\Delta v)^2 \rangle = T \int_{b_{90}}^{b_{\max}} \left(\frac{2Gm}{bv} \right)^2 n v 2\pi b db = \frac{8\pi G^2 n}{v} \ln(b_{\max}/b_{90}) * T$$

The relaxation time

- The time it takes for $\langle (\Delta v)^2 \rangle \sim v^2$

→

$$t_r = \frac{v^3}{8\pi G^2 \rho_0 m \ln \Lambda}$$

Coulomb Logarithm

$$\Lambda = \frac{b_{\max}}{b_{90}}$$

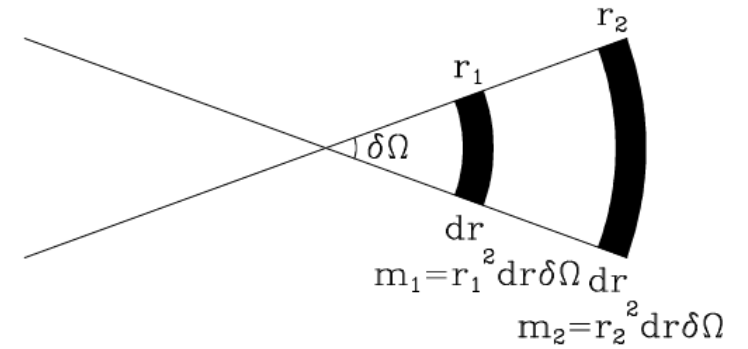
Plasma vs Gravity

$$t_{grav} \sim \frac{m^2 v^3}{8 \pi G^2 m^4 n \ln \Lambda}$$

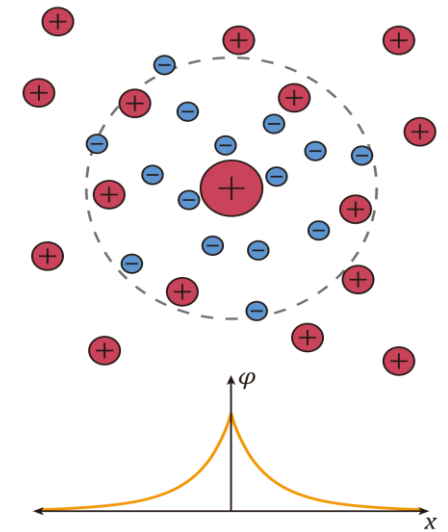
$$Gm^2 \longrightarrow e^2$$

$$t_{plas} \sim \frac{m^2 v^3}{8 \pi G^2 e^4 n \ln \Lambda}$$

Or, in SI units, $Gm^2 \longrightarrow \frac{e^2}{4\pi\epsilon_0}$



$b_{max} = \text{system size}$



$b_{max} = \text{Debye length}$

Another Derivation (El-Zant et. al. 2016, 2020)

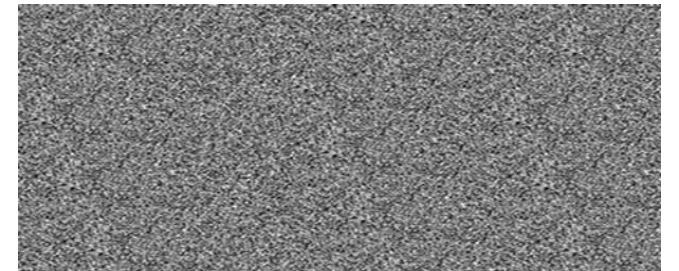
- Start with power spectrum of density fluctuations

$$\delta(\mathbf{r}) = \frac{V}{(2\pi)^3} \int \delta_{\mathbf{k}} e^{-i\mathbf{k}\cdot\mathbf{r}} d\mathbf{k}$$

$$\delta(\mathbf{r}) = \frac{\rho(\mathbf{r}) - \langle \rho \rangle}{\rho}$$

Density contrast

$$\mathcal{P}(\mathbf{k}) = V \langle |\delta_{\mathbf{k}}|^2 \rangle$$



What is a Power Spectrum?

- **Fourier: Analyzing** fields on different scales
- **Function F** periodic in box $L^3 \rightarrow$ expand

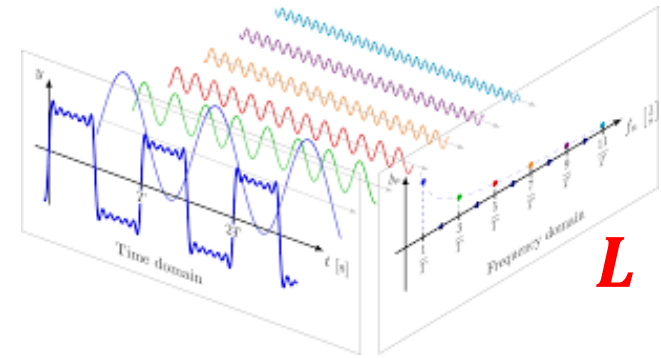
$$F(\mathbf{x}) = \sum F_{\mathbf{k}} e^{-i\mathbf{k} \cdot \mathbf{x}}$$

Increase $L \rightarrow$ number modes increases arbitrarily \rightarrow continuity

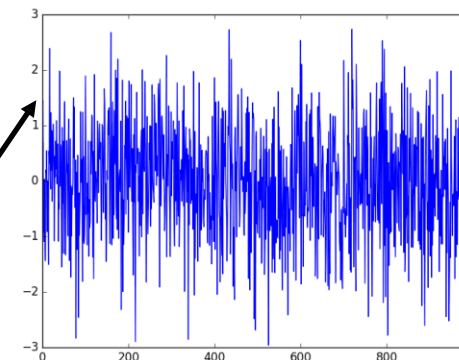
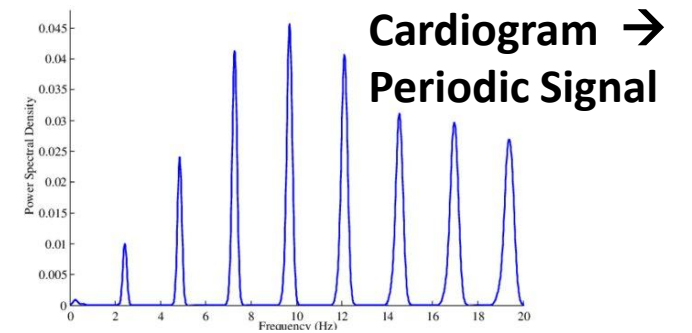
$$F(\mathbf{x}) = \left(\frac{L}{2\pi}\right)^3 \int F(\mathbf{k}) e^{-i\mathbf{k} \cdot \mathbf{x}} d\mathbf{k}$$

Power spectrum $\sim F^2$

Examples in time-freq domains



$$k_i = n_i \frac{2\pi}{L}$$



White noise \rightarrow Flat

Frequency \rightarrow

From Density to Force fluctuations

- Use Poisson equation

$$\nabla^2 \Phi = 4\pi G \rho_0 \delta$$

- Stationary, homogeneous stochastic process

$$\phi_{\mathbf{k}} = -4\pi G \rho_0 \delta_{\mathbf{k}} k^{-2}$$

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- Define force fluctuation power

$$\mathcal{P}_F(k) = V k^2 \langle |\phi_k|^2 \rangle$$

Fourier Transform \rightarrow Force Correlation Function

$$\langle \mathbf{F}(0, 0) \cdot \mathbf{F}(r, t) \rangle = \frac{1}{(2\pi)^3} \int \mathcal{P}_F(k, t) e^{i\mathbf{k} \cdot \mathbf{r}} d\mathbf{k}$$

Look up Wiener Khinchine theorem

$$d\mathbf{v}/dt = \mathbf{F} \quad \longrightarrow \quad \mathbf{v} = \int_0^T \mathbf{F} dt \quad \longrightarrow \quad \langle (\Delta v)^2 \rangle = 2 \int_0^T (T - t) \langle \mathbf{F}(0) \cdot \mathbf{F}(t) \rangle dt$$

Force **random and 'stationary'**; statistics do not depend on time (CF. extra materiel)

$$\langle F(0)F(t) \rangle = \langle F(0)F(r = v_r t) \rangle$$

White Noise and Two Body Relaxation

Delta correlation

→

In diffusion limit

$$vt \gg \lambda_{max} \sim b_{max}$$

$$\langle \rho(0) \rho(\mathbf{r}) \rangle = m \rho_0 \delta_D(\mathbf{r}) \longrightarrow \mathcal{P} = \frac{m}{\rho_0} = \frac{1}{n}$$

$$\langle (\Delta v_p)^2 \rangle = \frac{8\pi G^2 \rho_0 m}{v_r} T \ln \Lambda \longrightarrow$$

$$t_r = \frac{v^3}{8\pi G^2 \rho_0 m \ln \Lambda}$$

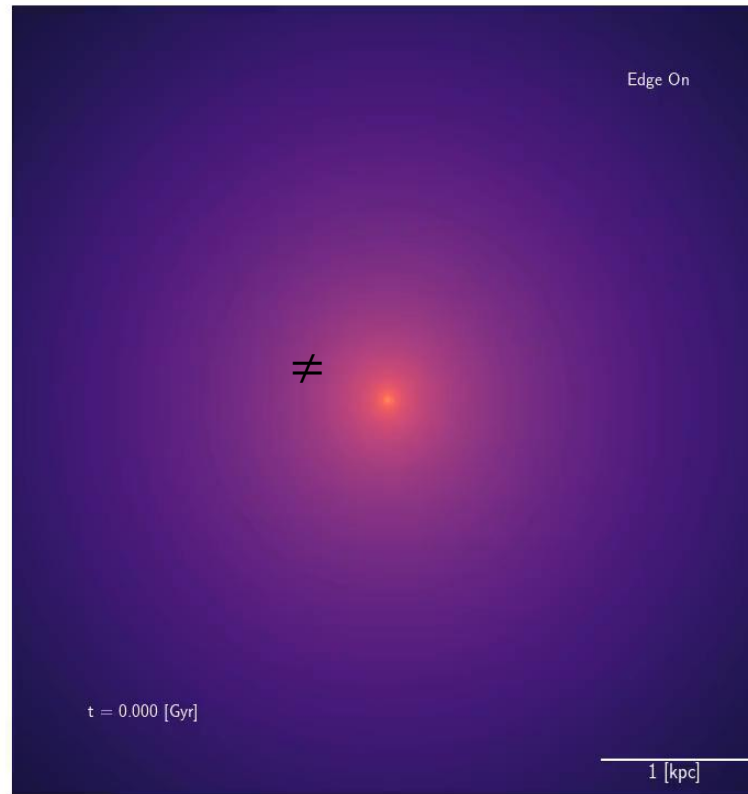
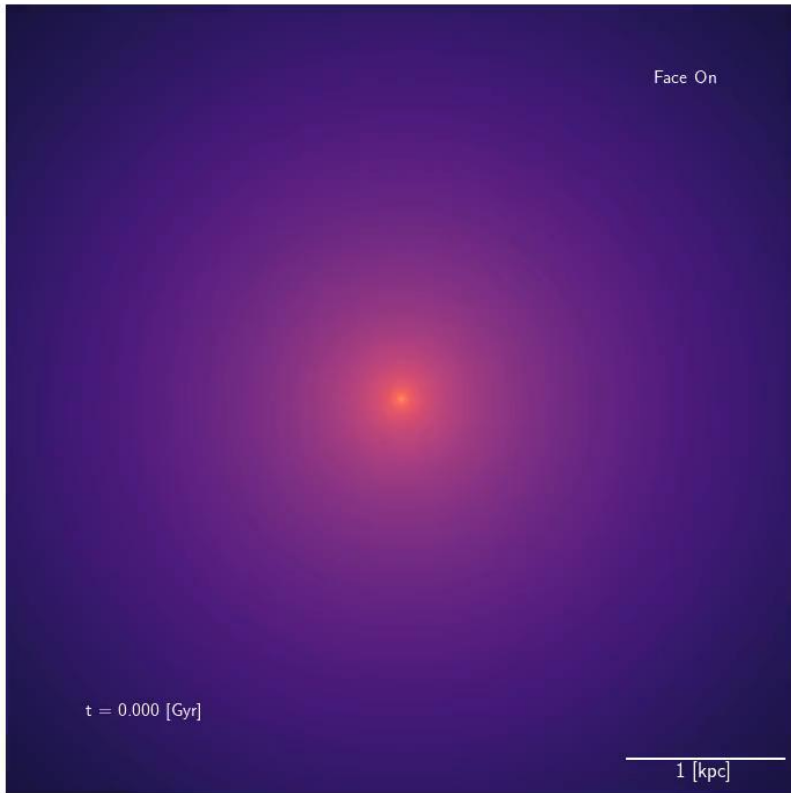
[1908.09061] The effect of fluctuating fuzzy axion haloes on stellar dynamics: a stochastic model Section 2,1

The two relaxation times are equivalent

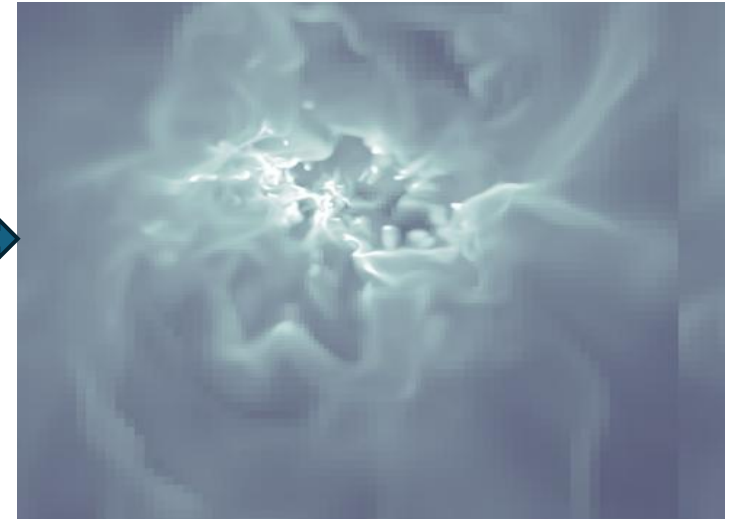
- Latter method generalizable to cases where the 'noise' is more complicated than simple white noise.
- Examples where fluctuations cannot be described by white noise, but are nearly power laws, include turbulence --- both compressible and incompressible.
- Turns out important for effect of gas fluctuations in galaxies

Density Fluctuations in Hydro of Galaxy Gas

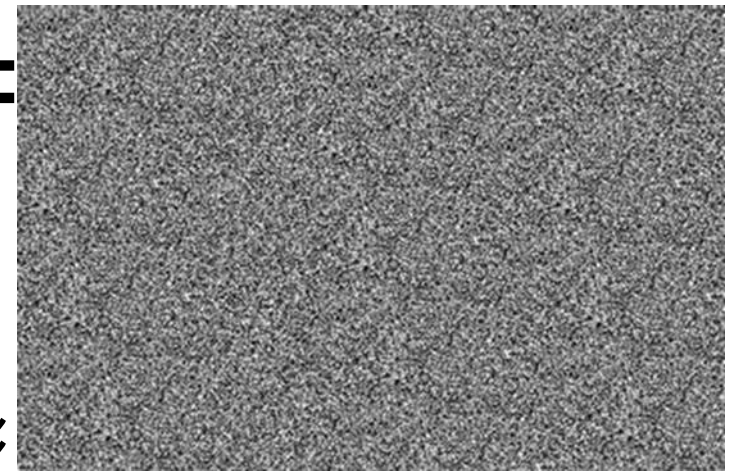
(Hydrodynamic simulation of gas driven by exploding stars)



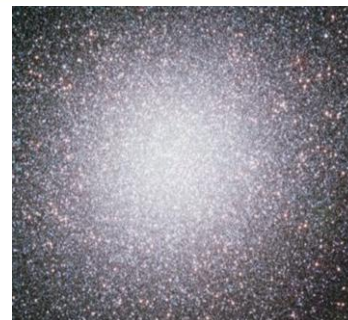
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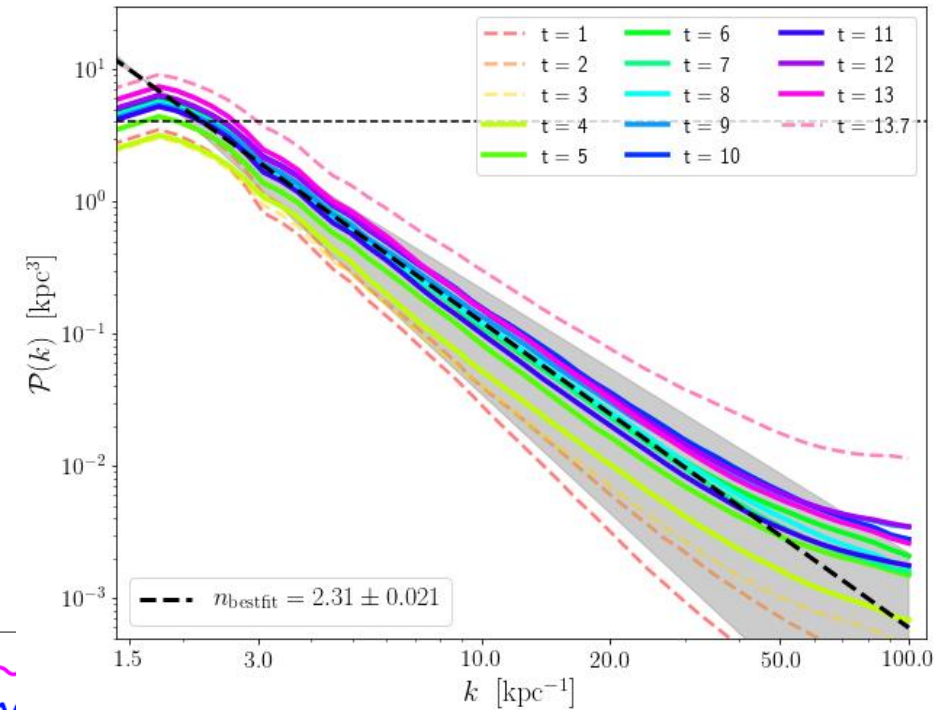
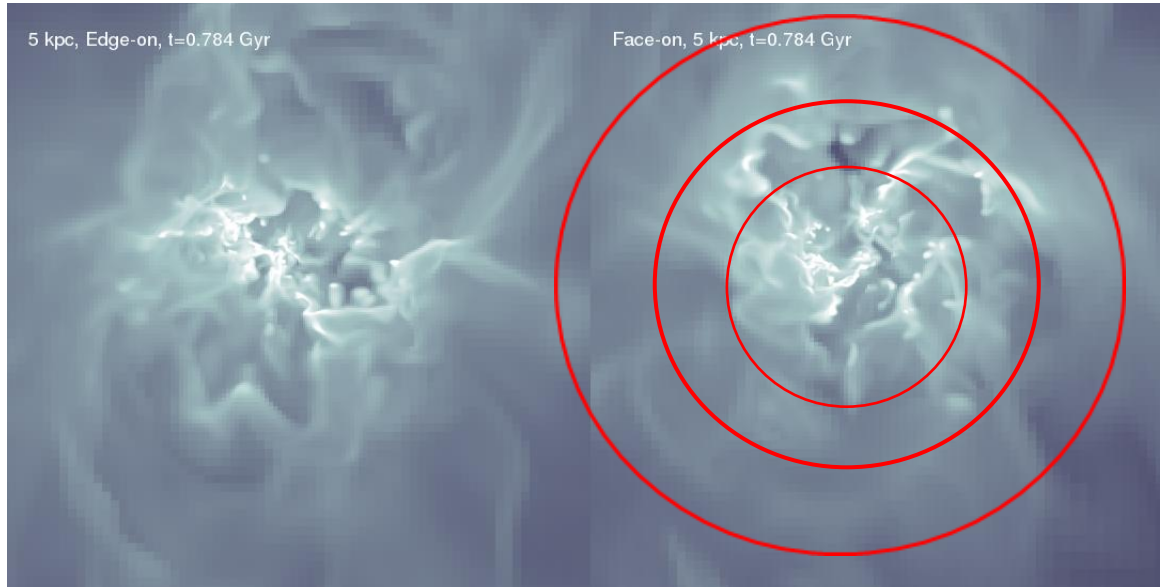
~Stars and dark matter



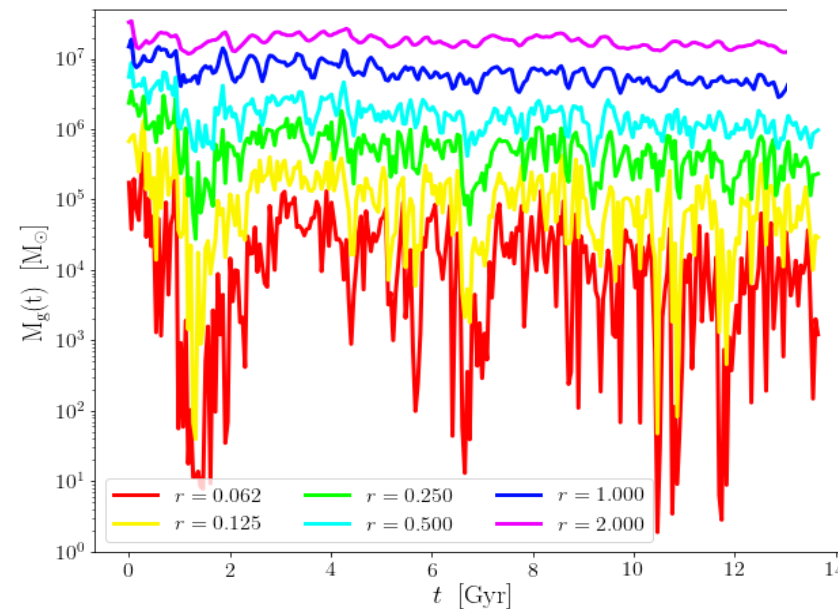
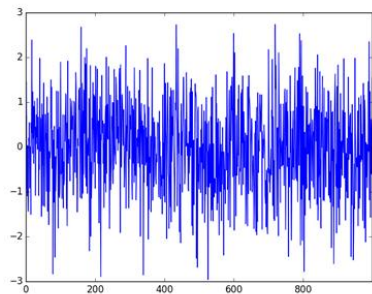
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White noise

Mass Fluctuations and Power Spectra (Hashim et. al. 2023):



Mass fluctuations



Power Law Spectrum

$$\sim k^{-n_p} \text{ with } n \sim 2 - 3$$

White noise

Repeat: From Density to Force fluctuations

- Use Poisson equation

$$\nabla^2 \Phi = 4\pi G \rho_0 \delta$$

- Stationary, homogeneous stochastic process

$$\phi_{\mathbf{k}} = -4\pi G \rho_0 \delta_{\mathbf{k}} k^{-2}$$

→

- Define force fluctuation power

$$\mathcal{P}_F(k) = V k^2 \langle |\phi_k|^2 \rangle$$

Relaxation time for power law fluctuations

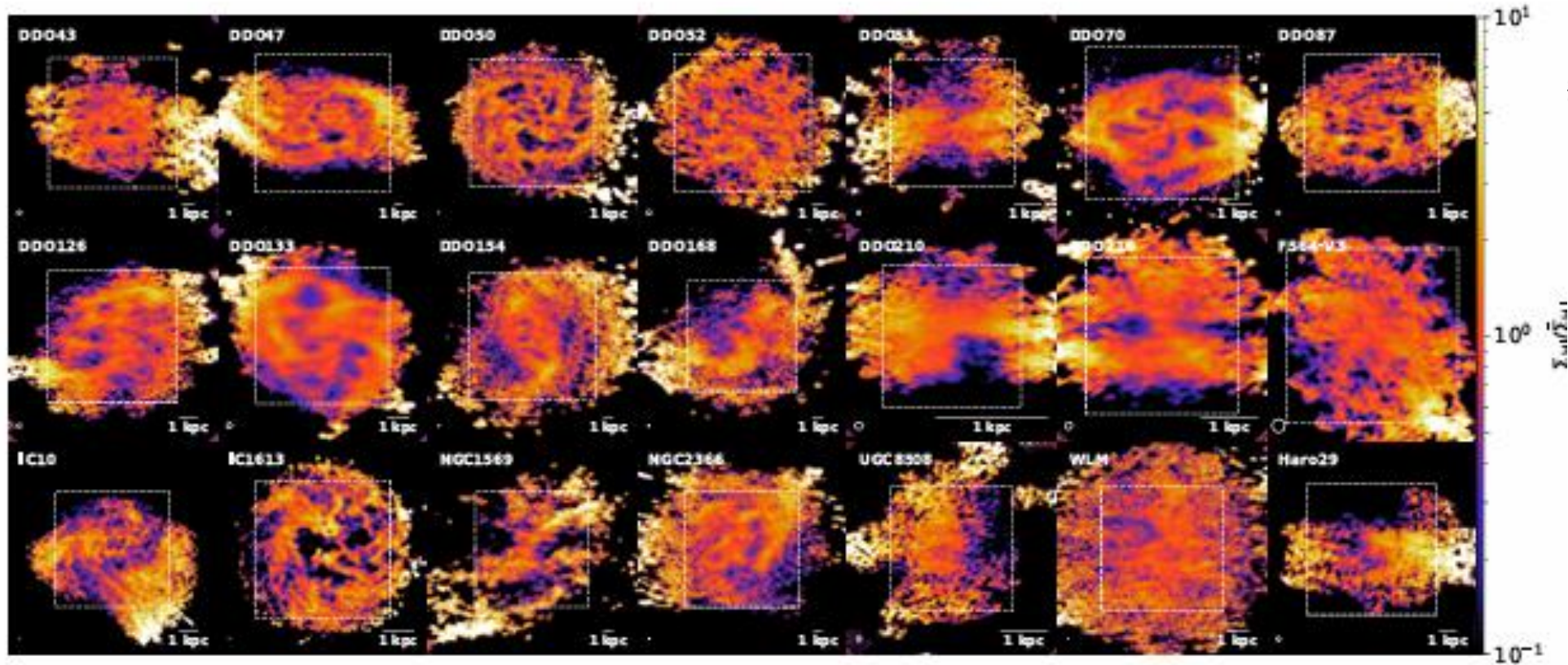
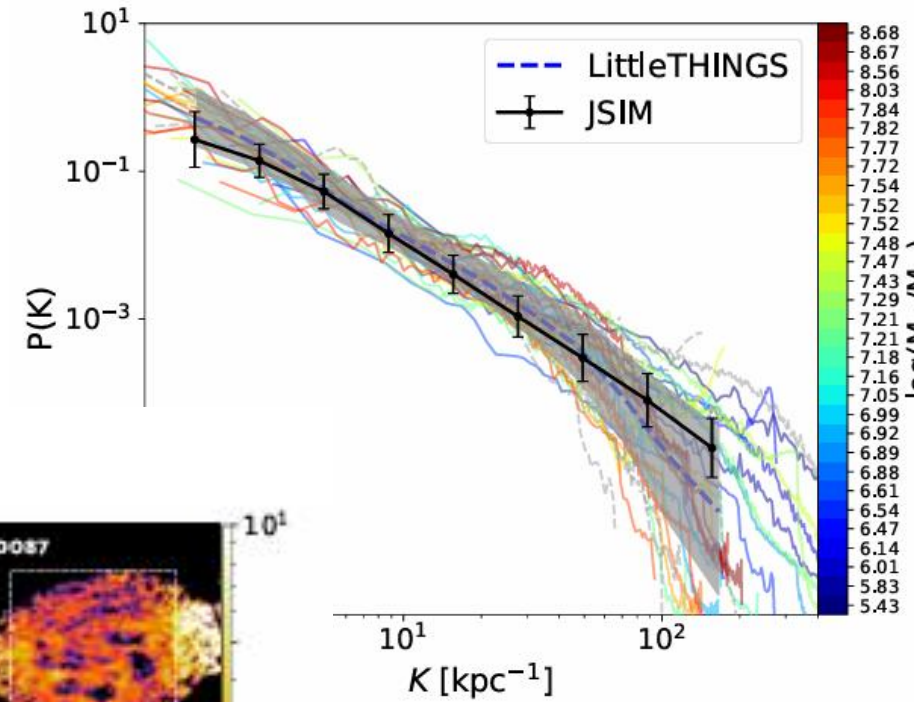
$$\langle (\Delta v)^2 \rangle = 2 \int_0^T (T - t) \langle \mathbf{F}(0) \cdot \mathbf{F}(t) \rangle dt$$

$$\langle (\Delta v)^2 \rangle = \frac{8\pi(G\rho_0)^2 \mathcal{P}(k_m)}{n v_r} T.$$

[El-Zant et. al. \(2016\)](#)
[1908.09061](#)

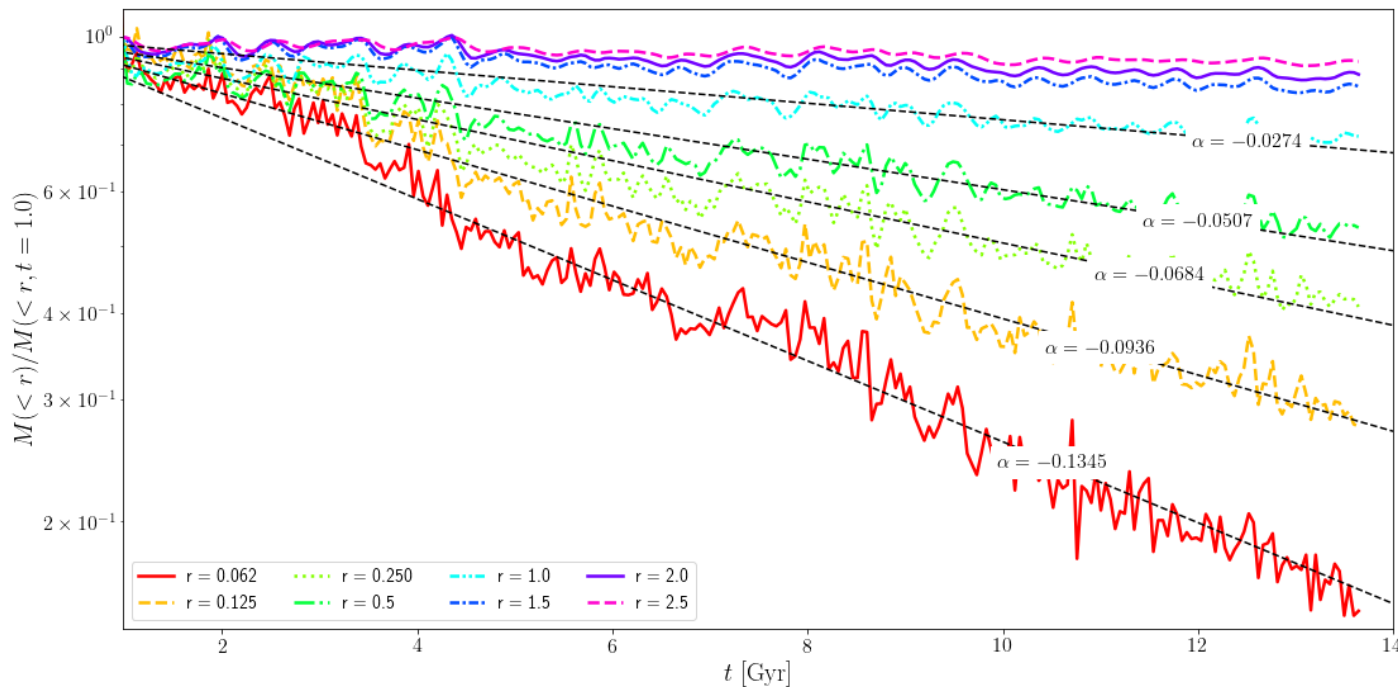
$$t_r \simeq \frac{n_p v^3}{8\pi G^2 \rho_0^2 \mathcal{P}(k_m)}, \text{ compare with } t_r \simeq \frac{n v^3}{8\pi G^2 \rho_0^2 \ln \Lambda}$$

Compare with Observations

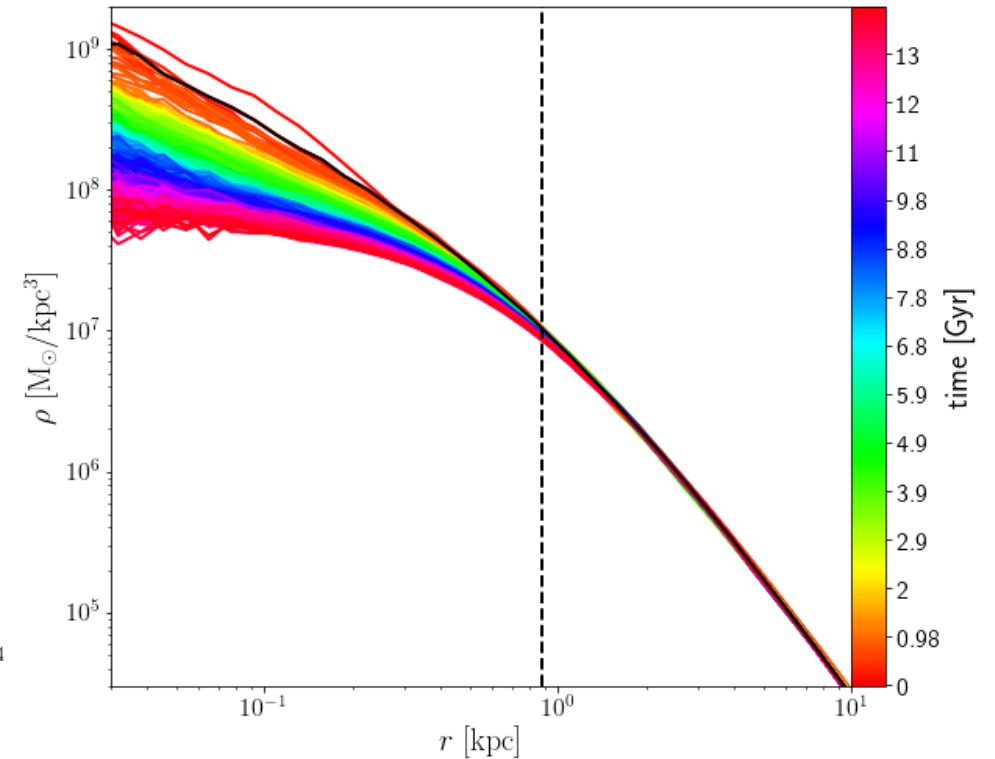


Effect: Mass Migration and Density Reduction (Needs a whole lecture or more...)

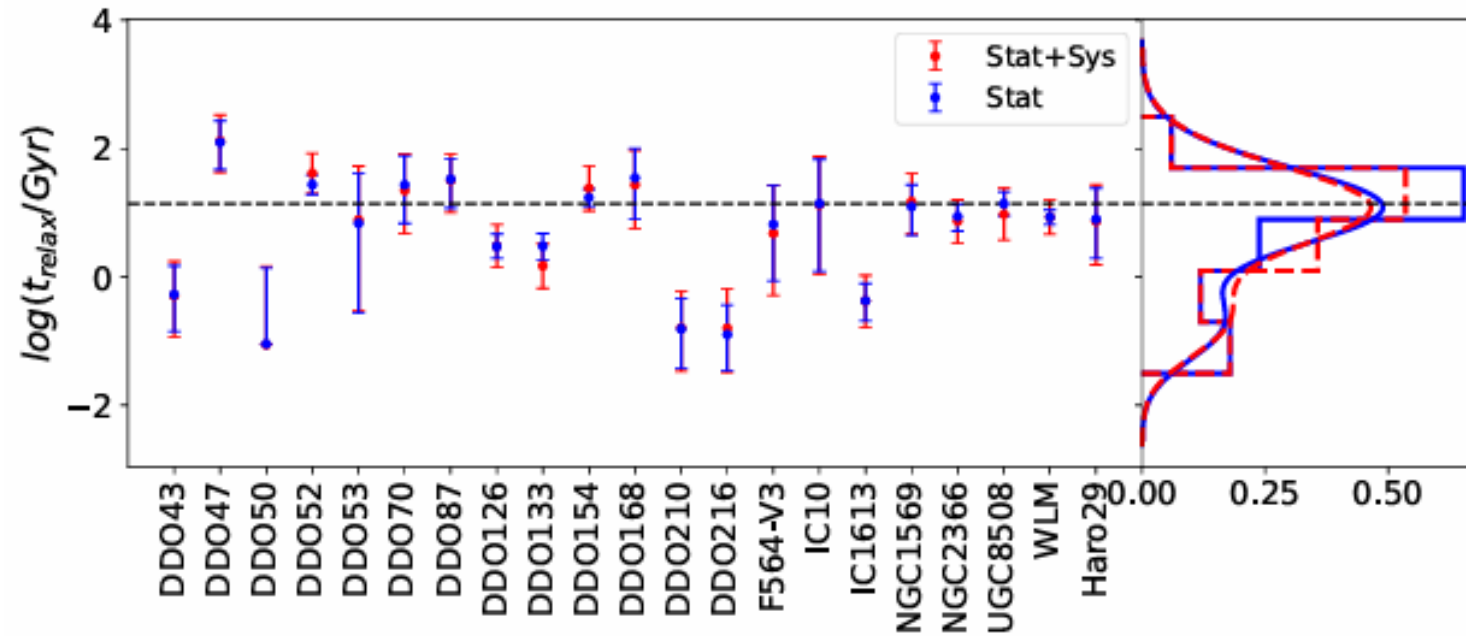
Mass of galaxy within given rad



Density



The Relaxation time for density reduction in our sample of galaxies



Final remarks

- The standard, white noise, two body relaxation is \sim same for plasma and gravity
- In gravity the idea can be generalized to power law spectra appropriate for fully turbulent gas affecting other galactic components
- Can explain some properties of galaxies
- Any interesting analogy in plasma?

Extra Material

Derivation of velocity variance from force correlation

1603.00526 appendix B

Random (Gaussian) force: ensemble average
can be taken inside intergrals



Considering the effect of the random perturbation force in direction i during a time T , the equation of motion leads to

$$\frac{dx_i}{dt} = v_{0i} + \int_0^T F_i(\tau) d\tau, \quad (\text{B1})$$

where v_{0i} is the initial velocity in direction i . The velocity variance is obtained by averaging this equation:

$$\langle (\Delta v_i)^2 \rangle = \left\langle \left(\frac{dx_i}{dt} - v_{0i} \right)^2 \right\rangle = \int_0^T \int_0^T \langle F_i(\tau) F_i(\tau') \rangle d\tau d\tau'. \quad (\text{B2})$$

The integrand is symmetrical in τ, τ' and the integration domain correspond to a square of length T in the corresponding plane. We can thus replace the integral over the square by twice the integral over the triangle defined by $0 < \tau < T$ and $\tau < \tau' < T$ so that

$$\langle (\Delta v_i)^2 \rangle = 2 \int_0^T d\tau \int_{\tau}^T d\tau' \langle F_i(\tau) F_i(\tau') \rangle, \quad (\text{B3})$$

which can be rewritten as

$$\langle (\Delta v_i)^2 \rangle = 2 \int_0^T dt \int_0^{T-t} d\tau \langle F_i(\tau) F_i(\tau + t) \rangle. \quad (\text{B4})$$

The perturbations being stationary, $\langle F_i(\tau) F_i(\tau + t) \rangle = \langle F_i(0) F_i(t) \rangle$, the expression simplifies to

$$\langle (\Delta v_i)^2 \rangle = 2 \int_0^T (T-t) \langle F_i(0) F_i(t) \rangle dt. \quad (\text{B5})$$

and the total velocity variance is given by

$$\langle (\Delta v)^2 \rangle = 2 \int_0^T (T-t) \langle \mathbf{F}(0) \cdot \mathbf{F}(t) \rangle dt. \quad (\text{B6})$$